Event Program: ArtsIT and DLI 2017
October 30 & 31 Heraklion - Crete

ArtsIT & DLI 2017 common activities
Tuesday October 31, 2017

08:30 - 09:00	Welcome Reception	Next to Kastellaki
08:30 - 12:00	Registration	Next to Kastellaki

ArtsIT 2017 conference

EACH DELEGATE PRESENTATION MUST TAKE 25 MINUTES MAX – 20 MINUTES + 5 Q & A

Time	Title	Room
09:00 - 09:05	Chair / Welcome addresses	Room: Kastellaki
09:05 - 09:45	**Keynote Talk** Investigating emerging (cultural) perspectives of a mixed reality, as shaped by the spread of the new (especially low cost) technology. **Speaker:** Stavroula Zoi, Athens School of Fine Arts	Room: Kastellaki

09:45 - 10:05 — COFFEE/TEA BREAK

Session chair	Session Title	Session Room
Triantafyllidis G.	**AR, Information Visualization, User Experience and Tangible Interactivity**	Kastellaki
10:05 - 10:30	Reconsidering Registration: New Perspectives on Augmented Reality **Authors:** Schraffenberger, Hanna; van der Heide, Edwin	Schraffenberger, Hanna
10:40 - 11:05	Creativity in co-Design for Physical Education: Comparing Contributions of Children and Professionals **Authors:** Danića Mast, Sylvia Schipper, Fenne van Doorn, Alice Schut, Mathieu Gielen, Sanne de Vries	**SKYPE PRESENTATION** by Mast, Danica skype: danicamast
11:05 - 11:30	Beyond Online-shopping: An Innovation Strategy to Enhance In-Store Shopping Experience **Authors:** Li, Jianze; WANG, STEPHEN JIA	**SKYPE PRESENTATION** by Stephen Wang skype: irichy
11:30 - 11:55	BubbleFeed: Visualizing RSS information in public spaces **Authors:** Karuzaki, Effie; Partarakis, Nikolaos; Antona, Margherita; Stefanidis, Constantine	Karuzaki, Effie
11:55 - 12:20	Improving user experience for lost heritage sites through indirect augmented reality **Authors:** Luther Nørlem, Mads; Jakobsen, Christian; Larsen, Jon B.; Kraus, Martin	Luther Nørlem, Mads

12:20 - 13:30 — LUNCH BREAK

Session chair	Session Title	Session Room
Malamos A.	**Interactivity, Evaluation Design and 3D landscapes**	Kastellaki
13:30 - 13:55	Interact with Show-Window at Stores: Exploratory Study and Design Solution for Physical Retailers' Product Demonstration **Authors:** li, jianze; HAMACHER, Andreas; WAGHORN, Daniel; BARNES, David; WANG, Stephen Jia	**SKYPE PRESENTATION** by Andreas Hamacher skype: h70581490
13:55 - 14:20	Ideal spaces Exhibition **Authors:** Johansson, Michael; Gehmann, Ulrich	Johansson, Michael
14:20 - 14:45	Virtual collaboration exercise as means for experiential learning with ICT and digitalization at Higher Education **Authors:** von Reusner, Florian; Bresinsky, Markus	**SKYPE PRESENTATION** florianreusner, marcoinby
14:45 - 15:10	Deep Convolutional Generative Adversarial Network for Procedural 3D Landscape Generation Based on DEM **Authors:** Wulff-Jensen, Andreas; Rant, Niclas Nerup; Møller, Tobias Nordvig; Billeskov, Jonas Aksel	Wulff-Jensen, Andreas
15:10 - 15:35	Between artistic creativity and documentation: An experiment on interaction with an installation for music-making **Authors:** Bressan, Federica; Vets, Tim; Leman, Mark	Bressan, Federica

15:35 - 15:50 — COFFEE/TEA BREAK

Session chair	Session Title	Session Room
		Kastellaki
15:50 - 16:15	Real Time Evaluation of Education Methods via Smart Mobile Technology **Authors:** Tsamis, George; Nikos, Papadakis; Evangelos, Tzirakis; Evi, Katsaraki; Maria, Rousaki; John, Nikolopoulos, Kostas, Vasilakis	Tsamis, George
16:15 - 16:40		[Speaker]
16:40 - 17:05		[Speaker]
17:05 - 17:30		[Speaker]
17:30 - 17:55		[Speaker]

DLI 2017 conference

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09:05 - 09:45	**Keynote Talk** Investigating emerging (cultural) perspectives of a mixed reality, as shaped by the spread of the new (especially low cost) technology. **Speaker:** Stavroula Zoi, Athens School of Fine Arts	Room: Kastellaki

09:45 - 10:05 — COFFEE/TEA BREAK — Room: Next to Kastellaki

Session chair	Session Title	Session Room
Brooks E.	**Improving Engagement**	Karouzou
10:05 - 10:40	BioSpil: Bringing Interactivity and Gaming into a Cinema-Context **Authors:** Tobias Tretow-Fish, Dan Andersen, Lisa Klemm Larsen, Eva Brooks	Tobias Tretow-Fish
10:40 - 11:05	Mapping Situations in Implementing Learning Platforms **Authors:** Tamborg, Andreas Lindenskov; Allsopp, Benjamin Brink	Tamborg, Andreas Lindenskov
11:05 - 11:30	A Collaborative Video Sketching Model in the Making **Authors:** Gunderson, Peter; Hautopp, Heidi; Henningsen, Birgitte; Ørngreen, Rikke	Gunderson, Peter
11:30 - 11:55	Playing a city **Authors:** Olofsdotter Bergström, Annika; Elovaara, Pirjo	Olofsdotter Bergström, Annika
11:55 - 12:20	Walking on 2 Legs: 3D-Structured Method Alignment in Project Management **Authors:** Stary, Christian	Stary, Christian

12:20 - 13:30 — LUNCH BREAK — Room: Next to Kastellaki

Session chair	Session Title	Session Room
Sorensen E.	**Intelligent Learning Support**	Karouzou
13:30 - 13:55	Blocks as Symbolic Tools for Children's Playful Collaboration **Authors:** Sylla, Cristina; Brooks, Eva; Tümmler, Lisa	Sylla, Cristina
13:55 - 14:20	i-Prolog: A Web-based Intelligent Tutoring System for Learning Prolog **Authors:** Stathaki, Afroditi; Kondylakis, Haridimos; Marakakis, Emmanouil; Kalogerakis, Michael	Kondylakis, Haridimos
14:20 - 14:45	The Impact of Dynamic Light on Learning Environments. A Review on Methods **Authors:** Hansen, EllenKathrine; Nielsen, Stine Maria Louring; Georgieva, Diana; Schledermann, Kathrine Maria	Schledermann, Kathrine Maria
14:45 - 15:10	Designing User Centred Intelligent Classroom Lighting **Authors:** Georgieva, Diana; Schledermann, KathrineMarie; Louring Nielsen, Stine Maria; Hansen, Ellen Kathrine	Schledermann, Kathrine Maria
15:10 - 15:35	Implementing an Adaptive Learning System with the Use of Experience API **Authors:** Papadokostaki, Koralia; Panagiotakis, Spyros; Vassilakis, Kostas; Malamos, Athanasios	Papadokostaki, Koralia

15:35 - 15:50 — COFFEE/TEA BREAK — Room: Next to Kastellaki

Session chair	Session Title	Session Room
Marakakis E.	**Contextual Learning Design**	Karouzou
15:50 - 16:15	Using Gamification for Supporting an Introductory Programming Course. The Case of ClassCraft in a Secondary Education Classroom. **Authors:** Papadakis, Stamatis; Kalogiannakis, Michail	Papadakis, Stamatis
16:15 - 16:40	Note Recognizer: Web application for detecting and processing musical characteristics from audio files or microphone in real-time. **Authors:** Malamos, Athanasios; Fragkopoulos, Markos; Panagiotakis, Spyros	Malamos, Athanasios
16:40 - 17:05	New forms of creative artistic expression through technology: An alternative perspective to education **Authors:** Predescu, Andrei-Ducu; Triantafyllidis, Georgios	Predescu, Andrei-Ducu
17:05 - 17:30	Design fiction as norm-critical practice **Authors:** Paxling, Linda	Paxling, Linda
17:30 - 17:55		

16:15 - 18:00	Steering & Orginising Committee Meeting Best Paper Award & Student Best Paper Award Evaluation	Room: Kastellaki
18:00	Closing ceremony Announcement of Best Paper Award & Student Best Paper Award Announcement of the next event	Room: Kastellaki